

REGULATIONS

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FOREWORD

Formula E Operations Ltd. (FEO) will organize the Las Vegas eRace as a special event of the FIA Formula E Championship which is the property of the FIA. This event will not grant any point in the FIA Formula E championship ranking. All the participating parties (FEO, Cloud Sport, competitors, drivers and partners) undertake to apply as well as observe the rules governing the event. During this event, drivers will compete against each other using identical simulators recreating virtually an FIA Formula E event in the streets of Las Vegas.

1) REGULATIONS

- 1.1 The final text of these Sporting Regulations shall be the English version, which will be used should any dispute arise as to their interpretation. Headings in this document are for ease of reference only and do not form part of these Sporting Regulations.
- 1.2 These Sporting Regulations come into force from the moment of their publication on the FEO website (www.fiaformulae.com).
- 1.3 All drivers, competitors and officials participating in the Championship undertake, on behalf of themselves, their employees, agents and suppliers, to observe all the provisions as supplemented or amended of the present Sporting Regulations, together referred to as "the Sporting Regulations".

2) GENERAL CONDITIONS

- 2.1 It is the competitor's obligation to ensure that all persons concerned by his entry observe all the requirements of the Sporting Regulations and the Organization Rules.

If a competitor is unable to be present in person at the Event, he must nominate his representative in writing.

Throughout the entire duration of the Event, a person having charge of an entered driver during any part of an Event is responsible jointly and severally with the competitor for ensuring that the requirements are observed.

- 2.2 All persons concerned in any way with an entered driver or present in any other capacity whatsoever in event area must wear an appropriate pass at all times.

3) ADMITTED COMPETITORS & DRIVERS

- 3.1 10 competitors will be admitted to the 2017 Las Vegas eRace. They are the 10 competitors entered permanently in the 2016-2017 FIA Formula E championship.
- 3.2 30 drivers will be admitted to the 2017 Las Vegas eRace. Each competitor will nominate 3 drivers, 2 of which are entered by the competitor in the 2016-2017 FIA Formula E championship as per the official season entry list published by the FIA on the 7th September 2016. The last one will be chosen among the 10 winners of the Road to Vegas challenge organized by Cloud Sport on behalf of FEO prior to the competition.

3.3 Each competitor must declare its driver line up by the 5th December 2016. FEO will publish the official entry list at the latest on the 7th December 2016.

4) VEGAS eRACE EVENT

4.1 All drivers will compete on identical video simulators supplied by Cloud Sports. All simulated cars will have identical characteristics and have the exact same mechanical set-up. All practice sessions and races will be competed with a 170 kW power output from the powertrain unless specifically mentioned (Fanboost).

4.2 The Event shall include all practice sessions and races.

4.3 The Event can be cancelled due to force majeure.

4.4 The Event may be cancelled if fewer than 12 drivers are available for it.

5) PRIZE MONEY

5.1 Below is the repartition of prize money based of the final classification of the event:

1st : US\$ 200,000

2nd : US\$ 100,000

3rd : US\$ 50,000

4th : US\$ 42,500

5th : US\$ 35,000

6th : US\$ 32,500

7th : US\$ 30,000

8th : US\$ 27,500

9th : US\$ 25,000

10th : US\$ 22,500

11th to 30th: US\$ 20,000

Pole position : US\$ 25,000

Fastest lap: US\$ 10,000 (Registered during the feature race)

5.2 If a race is suspended under under article 24 and cannot be resumed, US\$ 20,000 will be awarded to all drivers if the leader has completed less than 50% of the original race distance, and full prizes will be awarded if the leader has completed 50% or more of the original race distance.

6) ORGANISATION OF THE EVENT

The event will be organized by Formula E Operations Ltd with the Support of Cloud Sport. Terms and Conditions have been approved by the Nevada gaming commission.

7) OFFICIALS

7.1 The following officials shall be nominated by FEO:

- | | | |
|----|---|------------------------|
| a) | A Race Director and Steward: | Mr Benoit DUPONT (FRA) |
| b) | A technical assistant from Cloud Sport: | Mr Ivan IGLESIAS (SPA) |
| c) | A Steward: | Mr Scot ELKINS (USA) |

7.2 The race director shall have overriding authority in the following matters;

- a) The control of practice and the race, adherence to the timetable and, if he deems it necessary, the formulation of any proposal to the steward to modify the timetable in accordance with the Sporting Regulations.
- b) The stopping of any car in accordance with the Sporting Regulations.
- c) The starting procedure.
- d) The suspending and resuming of the race after a technical problem.

7.3 The race director and the steward will constitute the stewards' panel.

7.4 The stewards' panel must be present at the venue at the latest from the beginning of the Event as defined in the timetable. They must not leave before the end of the event.

8) PASSES

8.1 No pass other than the one issued by FEO specifically for this event may be issued or used. A pass may be used only by the person and for the purpose for which it was issued.

9) INSTRUCTIONS AND COMMUNICATIONS TO COMPETITORS

9.1 The stewards or race director may give instructions to competitors by means of special circulars. These circulars will be distributed to all competitors, who must acknowledge receipt.

9.2 All classifications and results of practice and the race, as well as all decisions issued by the officials, will be posted on the official notice board.

9.3 Any decision or communication concerning a particular competitor should be given to him within twenty-five minutes of such decision, and receipt must be acknowledged.

9.4 During the practices and the races, the Race director will communicate directly with the drivers through the radio system.

10) INCIDENTS

10.1 "Incident" means any occurrence or series of occurrences involving one or more drivers, or any action by any driver or competitor, which is reported to the steward by the race director (or noted by the steward and subsequently investigated) which:

- a) Constituted a breach of these Sporting Regulations.
- b) Caused a false start by one or more cars.
- c) Caused a collision.
- d) Forced a driver off the track.
- e) Illegitimately prevented a legitimate overtaking manoeuvre by a driver.
- f) Illegitimately impeded another driver during overtaking.

Unless it was completely clear that a driver or a competitor was in breach of any of the above, any incidents involving more than one car will normally be investigated after the race.

10.2 a) It shall be at the discretion of the stewards' panel to decide, if a driver or drivers involved in an incident shall be penalised.

- b) If an incident is under investigation by the stewards' panel a message informing all competitors which driver or drivers are involved will, where possible, be displayed on the timing monitors.

If such a message is displayed within 15 minutes of the end of the race, or a message is delivered to any competitor concerned within this time, the driver or drivers concerned may not leave the venue without the consent of the stewards' panel.

10.3 The stewards' panel may impose any one of the penalties below on any driver involved in an Incident:

- a) A five second time penalty to be added to the elapsed race time of the driver concerned.
- b) A ten second time penalty to be added to the elapsed race time of the driver concerned.
- c) A drive-through penalty. The driver must enter the pit lane and re-join the race without stopping.
- d) A ten second Stop and Go time penalty. The driver must enter the pit lane, stop at his pit for at least ten seconds and then re-join the race.

If either of the four penalties above is imposed during the last four laps, or after the end of a race, Article 10.4b) below will not apply and five seconds will be added to the elapsed race time of the driver concerned in the case of a) above, 10 seconds in the case of b), 30 seconds in the case of c) and 45 seconds in the case of d)

- e) A time penalty.
- f) A reprimand.
- g) Exclusion from the results

10.4 Should the stewards' panel decide to impose either of the penalties under Article 16.3 a), b), c) or d), the following procedure will be followed:

- a) The stewards' panel will give written notification of the penalty which has been imposed to the competitor concerned and will ensure that this information is also displayed on the monitors.
- b) Except for Articles 10.3 a) and b) above, from the time the stewards' decision is notified on the timing monitors, the relevant driver may cross the Line on the track no more than four times before entering the pit lane.

11) PROTESTS AND APPEALS

- 11.1 Protests shall be made to the stewards' panel within 10 minutes after any publication accompanied by a fee of US\$ 2000.
- 11.2 No Appeals regarding the stewards' panel decision can be made.

12) SANCTIONS

- 12.1 The stewards' panel may inflict the penalties specifically set out in these Sporting Regulations.
- 12.2 Any driver who receives three reprimands in the same event will, upon the imposition of the third, be given a ten grid place penalty at the next race he competes in. If this third reprimand is given during a race (qualifying or feature race) it will be converted into a drive through penalty.

13) DRIVING

- 13.1 Drivers must use the track at all times. For the avoidance of doubt the white lines defining the track edges are considered to be part of the track but the kerbs are not.

A driver will be judged to have left the track if no part of the car remains in contact with the track.

Should a car leave the track the driver may re-join; however, this may only be done when it is safe to do so and without gaining any advantage.

A driver may not deliberately leave the track without justifiable reason.

- 13.2 More than one change of direction to defend a position is not permitted. Any driver moving back towards the racing line, having earlier defended his position off-line, should leave at least one car width between his own car and the edge of the track on the approach to the corner.
- 13.3 Any driver defending his position on a straight, and before any braking area, may use the full width of the track during his first move, provided no significant portion of the car attempting to pass is alongside his. Whilst defending in this way the driver may not leave the track without justifiable reason.
For the avoidance of doubt, if any part of the front wing of the car attempting to pass is alongside the rear wheel of the car in front this will be deemed to be a 'significant portion'.

- 13.4 Manoeuvres liable to hinder other drivers, such as deliberate crowding of a car beyond the edge of the track or any other abnormal change of direction, are not permitted.
- 13.5 As soon as a car is caught by another car which is about to lap it during the race the driver must allow the faster driver past at the first available opportunity. If the driver who has been caught does not allow the faster driver past, waved blue flags will be shown to indicate that he must allow the following driver to overtake.

14) PIT LANE

- 14.1 The pit lane will be divided into two lanes; the lane closest to the pit wall will be designated the "fast lane" and the lane closest to the garages will be designated the "inner lane".
- 14.2 The inner lane is the only area where a car can stop.

15) ADMINISTRATIVE CHECKS

- 15.1 The following documents must be submitted to the Stewards' panel by each driver before the start of the first practice:
- Driver's passport to justify its identity.
 - Medical certificate of aptitude ensuring they are not subject to epileptic crisis .
 - The final page of these regulation signed by the driver.
- 15.2 A briefing chaired by the race director and the event manager will take place on the Friday 6th November. All drivers entered for the Event and their team managers must be present.
- 15.3 Regular FIA Formula E driver will use the race number they are usually using during the championship. Additional driver may pick up a number that is not used by the championship drivers. Once the entry list is published, no changes may be made to the original allocation.

16) GENERAL SAFETY

- 16.1 Drivers are strictly forbidden to drive their car in the opposite direction to the race unless this is absolutely necessary in order to move the car from a dangerous position.
- 16.2 Any driver intending to leave the track or to go to his pit must signal his intention to do so in good time, making sure that he can do this without danger.
- 16.3 During practice, qualifying and the race, drivers may use only the track and must at all times observe the provisions of the Sporting Regulations to driving behavior on circuits.
- 16.4 At no time may a car be driven unnecessarily slowly, erratically or in a manner which could be deemed potentially dangerous to other drivers or any other person. This will apply whether any such car is being driven on the track, the pit entry or the pit lane.

16.5 A maximum speed limit of 50 km/h will be enforced in the pit lane at all times during the event. The stewards may then impose either of the penalties under Article 10.3 on any driver who does not comply with the limits.

17) PRACTICE SESSIONS

17.1 Save where these Sporting Regulations require otherwise, pit lane and track discipline and safety measures will be the same for all practice sessions as for the race.

17.2 During all practice sessions there will be a green and a red light at the end of the pit lane. Cars may only leave the pit lane when the green light is on.

17.3 In the event of a driving infringement during any practice session the Stewards' panel may drop the driver such number of grid positions as they consider appropriate. Unless it is completely clear that a driver committed a driving infringement any such incident will normally be investigated after the relevant session.

17.4 No driver may start a race without taking part in at least one practice session.

18) FREE PRACTICE SESSIONS

18.1 The following free practice sessions will take place according to the schedule:

- a session of 30 minute for the 10 Road to Vegas selected drivers on Friday
- a session of 30 minutes for the 20 FIA Formula E Drivers on Friday
- 2 sessions of 15 minutes on Saturday with 2 groups of 15 drivers. (drivers will be sorted into these groups based on their race numbers)

Each driver will have a total of 45 minutes of free practice.

18.2 During the free practice session, a driver that has an accident on the track can press "ESC" and restart the session from the pit lane with another car.

19) QUALIFYING PRACTICE SESSIONS

19.1 One qualifying session divided into five groups of six drivers each, plus a group of five cars for the Super Pole, will take place on the day of the race.

19.2 The qualifying groups will be determined by a lottery system. The lottery will take place between the events' briefing and the qualifying session in the presence of all the drivers. Five groups of six drivers will be formed. Each group will have six minutes of track time.

For this qualifying practice session, the pit out line can be crossed only once during the session. Each driver can do a maximum of two flying laps.

19.3 Any driver whose car stops on the circuit during qualifying will not be permitted to take any further part in the session.

19.4 At the end of the sessions of each of the five groups, the first five drivers in the overall classification shall qualify for a Super Pole session. Drivers shall start one by one, in reverse classification order

Each driver shall have a lap from the pit lane (out lap), a timed lap, and a lap to return to the pit lane (in lap).

Any driver taking part (except for the 1st driver) in the Super Pole may enter the fast lane and proceed to the track at the race director signal. It should happen when the previous car on the track has started its fast lap.

a) The Super Pole qualification starts when the green light at the pit exit is on.

b) At the end of the Super Pole session, each driver shall return to the pit lane.

19.5 At the end of qualifying practice, the times achieved by each driver will be officially published.

20) QUALIFYING RACE

20.1 The qualifying race will see the 20 slowest drivers of the qualifying practice classification race against each other.

20.2 The qualifying race start order will be based on the qualifying practice classification. The competitor that was classified 11th overall from the qualifying practice groups will start on pole position of the qualifying race, the 12th will start in the 2nd position, and so on up to the driver classified 30th (slowest), who will start last in 20th position of the qualifying race. Should two or more drivers have identical times, priority will be given to the one who set it first.

20.3 The start procedure of the qualifying race will be identical to the one of the feature race detailed below in article 22 except that it will start at the 5-minute signal.

20.4 The distance of the qualifying race will be 14 laps with no mandatory change of car and no Fan boost.

20.5 The winner of the qualifying race will be the driver who first completes the total number of laps required.

20.6 The qualifying race classification will be based on the order of arrival to the finish line of each of the 20 competitors at the end of the race.

20.7 Only the top 10 finishers of the qualifying race will be qualified to take part in the feature race.

20.8 In case of suspension, a minimum of 50% of the initial distance must be completed for the race to be considered as valid.

21) GRID OF THE FEATURE RACE

21.1 The feature race is also called Las Vegas eRace.

21.2 The grid for the feature race will be drawn up as follows:

- From P1 (position 1) to P5: According to the Super pole classification. The driver classified 1st will start 1st, and so on up to the 5th position.
- From P6 to P10: According to the qualifying practice classification. The driver classified 6th will start 6th and so on up to the 10th classified driver who will start 10th.
- From P11 to P20: According to the qualifying race classification. The driver classified 1st will start 11th, and so on up to the 10th classified driver who will start 20th.

- 21.3 The final grid will be published fifteen (15) minutes before the start of the feature race.
- 21.4 Any driver who is unable to start for any reason whatsoever must inform the stewards at the earliest opportunity and, in any case, no later than 20 minutes before the start of the race.

If one or more cars are withdrawn, the starting grid will be closed up accordingly and the final starting grid confirmed fifteen (15) minutes before the start of the race. Should two or more drivers have identical times, priority will be given to the one who set it first.

- 21.5 The grid will be in a staggered 1 x 1 formation and the rows on the grid will be separated by 8 metres.

22) STARTING PROCEDURE

- 22.1 The approach of the start will be announced by signals shown ten (10) minutes, five (5) minutes, three (3) minutes, one (1) minute and fifteen (15) seconds before the start of the race.

When the three (3) minutes signal is shown, the drivers must be ready in position.

Drivers will be shown a 30 seconds countdown on their respective screen.

- 22.2 There will be a standing start, the signal being given by means of lights activated by the race director.

Once all the pre-race countdown is over, the five seconds light will appear, followed by the four, three, two and one second lights. At any time after the one second light appears; the race will be started by extinguishing all red lights.

- 22.3 in case of jump start, the system will automatically impose a drive through penalty to the driver.

23) THE FEATURE RACE

- 23.1 During the race, drivers leaving the pit lane may only do so when the light at the end of the pit lane is green and on their own responsibility.

- 23.2 The distance of the race will be 28 laps, from the start signal to the chequered flag, with a minimum of one mandatory change of cars.

23.3

- a) FanBoost will be allocated to the three drivers who have received the greatest number of votes on the Formula E app and on other social media.

- b) FanBoost to be used is limited to an extra energy of maximum 100 kJ at a power output of maximum 200 kW. The winning drivers will be allocated one boost for the second car only, to be used once.
- c) The three drivers who will benefit from Fanboost will be notified by steward. If one or more driver who have won the Fanboost are not qualified for the feature race, the Fanboost will go to the following driver qualified for the feature race in the Fanboost qualification.
- d) FanBoost allocation will not be subject to protest.

23.4 Each driver shall use his two respective cars. The change of car will take place in his box during 30 seconds.

23.5 The feature race classification will be based on the order of arrival of each of the 20 competitors at the end of the race.

24) SUSPENDING A RACE

24.1 Should it become necessary to suspend the race for technical reasons (Network failure, power supply failure, hardware failure, software failure) happening to two or more drivers simultaneously, the race director will deploy a red flag and inform all competitors.

24.2 In case of a technical problem happening to one of the driver during the start or during first lap of the race, the race director can suspend the race and start it all over again. Each time this happen, a lap will be removed from the total number of lap of the race, the starting grid will remain unchanged.

However, if an individual technical problem happens after the first lap of the race, this will be considered as a retirement following a technical failure. As the best efforts are made to ensure the highest level of technical reliability, FEO and Cloud Sport should not be taken liable for any random technical problem that may arise.

24.3 If the race cannot restart, the final classification will be taken at the last lap where all competitors have crossed the timing line before the interruption.

25) RESUMING A RACE

25.1 The delay will be kept as short as possible and as soon as a resumption time is known teams will be informed. The countdown should start at the one minute signal.

25.2 Signals will be shown, one minute and 15 seconds before the resumption and each of these will be accompanied by an audible warning.

25.3 The race will be resumed with a standing start. The grid will be formed using the classification of the lap before the suspension. The race director might reduce the number of laps at the restart And reserves the right not to restart the race.

26) CLASSIFICATION

- 26.1 The end-of-race signal will be given at the line as soon as the leading car has covered the full race distance. All cars will be classified taking into account the number of complete laps they have covered, and for those which have completed the same number of laps, the order in which they crossed the line.
- 26.2 All cars will be classified whatever race length they have covered.
- 26.3 The official classification will be published after the feature race. It will be the only valid result, subject to any amendments which may be made under these Sporting Regulations.
- 26.4 The final ranking of the event will be determined by using the feature eRace classification, with the drivers that did not compete in the feature eRace being ranked by their qualifying race classifications positions 11th to 20th, which will earn a final event ranking of 21st to 30th.

27) PODIUM CEREMONY

- 27.1 The drivers finishing the feature race in 1st, 2nd and 3rd positions and a representative of the winning team must attend the prize-giving ceremony on the podium and immediately thereafter make themselves available for the purpose of television interviews and the press conference in the media centre.

28) PRESS CONFERENCE AND PROMOTION AFTER THE RACE

- 28.1 Upon request, all registered drivers are obliged to attend without payment all press conferences organized by FEO. The following obligations must also be respected:

Immediately after qualifying, qualifying race and/or the prize-giving, the drivers classified first, second and third in qualifying, qualifying race and/or the feature race respectively will be required to make themselves available for interviews. These three drivers are obliged to attend these interviews.

The drivers must wear their closed overalls and designated caps during the interviews. Failure to attend the interviews will result in a penalty of US\$ 3000. This penalty will be increased by another US\$ 1000 for any additional infringement of this kind.

- 28.2 Drivers must take part in any promotional activity requested by the Promoter, such as autograph sessions, prize-giving, press conferences, pit lane walkabouts and pre-race parades.

The drivers, competitors and manufacturers grant FEO the right to use their name for any promotional, advertising, publicity and public relations purpose, for the promotion of the Championship. Use of the competition or championship logo by the competitors, manufacturers and drivers or their agents or representatives is prohibited other than with prior permission in writing from FEO and the FIA.

29) HARDWARE SEALING

- 29.1 All the computers used during the Las Vegas eRace will be previously sealed. The seal number list will be handed over to the stewards' panel before the beginning of the competition.
- 29.2 Any intervention on the computers during the event necessitating breaking a seal must be duly authorized by the stewards' panel and conducted exclusively by appointed technicians from Cloud

Sport. The new seal number should be communicated to the stewards' panel before resuming the competition.

- 29.3 It is forbidden to plug any personal component to the sealed computers. Every external port of the computers which are not in use will be blocked.

30) EVENT INFORMATION

- 30.1 Date and place of the event:
6th and 7th January 2017, CES – Palazzo and Venetian Hotel, Las Vegas, USA
- 30.2 Organizer's name:
Formula E Operations Ltd
3 shortlands, 9th floor, Hammersmith
London W6 8DA, United Kingdom
+44 (0) 203 752 7324
- 30.3 Contact to which enquiries can be addressed:
Carina Furtunescu
cfu@fiaformulae.com
+44 (0) 203 752 7324
- 30.4 Administrative check:
Friday 6th January 19:20
Main event stage
- 30.5 Event briefing:
Friday 6th January 19:40
Main event stage
- 30.6 Start time and number of laps of each race:
Qualifying race: Saturday 7th January 15:20, 14 laps
Feature race (Las Vegas eRace): Saturday 7th January 16:05, 28 laps
- 30.7 Circuit information:
- | | |
|-------------------------------|-----------------|
| Length: | 3140 m |
| Pole position side: | Right Hand Side |
| Direction: | Anti-clockwise |
| Maximum pit lane speed limit: | 50 km/h |
| Starting mode: | Standing start |
- 30.8 Official time table:
S3_eR_LASVEGAS_TIMETABLE_V1.pdf
- 30.9 Qualifying group lottery:
Friday 6th January 20:20
- 30.10 Pit Stop Time:
30 seconds

FIA FORMULA E

2017 LAS VEGAS eRACE REGULATIONS ACKNOWLEDGMENT

I, undersigned

racing under the race number

for competitor

have read and understood the present regulations.

Date: / /

Signature: